

4 Elcar Lane
Joondalup WA 6027
P.O. Box 188

Phone (08) 9300 1600
Fax (08) 9300 0822
Email:enquiries@bouncersports.com.au



Junior Indoor Soccer Rules

The Team

Consists of five (5) players, one of who will be the Goalkeeper. Substitutes are permitted.

General

- Teams cannot score straight from the kick-off.
- Defending team must retreat three (3) metres from halfway line at kick-off.
- All free kicks are indirect unless referee deems otherwise in extenuating circumstances.
- The ball must remain below **crossbar height**. Any ball played above this height results in a free kick to the opposition.
- Substitutions can be made only when play is stopped e.g. kick-off, free-kick, goalkeeper in possession of ball. Only the team whose goalkeeper has possession of the ball can make a substitution, unless advised by the referee.
- Substitutions cannot be made in the last two minutes of a game. If an injury occurs, only then can a substitution occur.
- The ball cannot be played by a player on the ground (no slide tackling).
- Any player holding on to the net will have a free kick awarded against them.
- A player entering their own defensive area ("the D") will concede a penalty.
- Goalkeepers coming out of the area ("the D") will concede a penalty.
- Players taking a penalty must only take one (1) step before striking the ball.
- A player entering the opposing team's area ("the D"), will concede possession to the opposing goalkeeper.
- Players must retreat two (2) metres from an opposition free kick.

- Players must retreat two (2) metres from the opposing “D” when the opposing goalkeeper is in possession of the ball.
- A player shown a “YELLOW” card will enter the sin bin for four (4) minutes and not return until the referee allows the player back into the arena.
- A player shown a “RED” card will be off for the remainder of the game, suspended for one (1) game and the team will play the remainder of the game with four (4) players.
- Goalkeepers can throw or kick the ball into play, but not over crossbar height and not directly over the halfway line.
- Goalkeepers must distribute the ball within a reasonable time (referees will allow for age and experience) The six (6) second rule will be used for older age groups.
- Three (3) consecutive back passes will result in a free kick to the opposition.
- 4 competition points for a WIN
2 competition points for a DRAW
1 competition point per 5 goals scored

Fill-Ins

- Teams can only use fill-in players of their age group. **Using older players in any circumstances will result in forfeit of the match**
- If there are multiple divisions within a particular age group, teams should use players from their division. If players from a higher division are used:
 - The first can only play in goal
 - The second cannot score
- Teams cannot use players from different divisions if they have enough players to field a full team (five players)

The Referee’s decision is final

All rules are open to the Referee’s interpretation of particular incidents e.g. a Referee may play the advantage rule rather than award a free kick for an infringement.

**Further enquiries
See your
Football coordinator
Bouncer Sports Centre**

9300 1600